

# Migration and growth of giant planets in self-gravitating disks with varied thermodynamics

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*Laure Fouchet, Physikalisches Institut, Bern,*

*(formerly ETH Zurich)*

*Lucio Mayer, ETH/University Zurich*

# Planetary formation

- 2 scenarii:
  - Core accretion
  - Gravitational instability
- In both cases, impossible to form planets very close to the star (few AU)
- Observations:
  - Hot Jupiters (at a few fractions of AU)
  - Potential signatures of planets at large distances (100 AU) that create structures in the debris disks.
- => Planets migrate

# Migration of a Jovian planet (standard hypotheses)

- $M_p = 1 M_J$ ,  $a_{p0} = 5 \text{ AU}$ , circular orbit
- 2D, locally isothermal disk
- Simulations: fixed orbit, migration rate computed thanks to the torques exerted by the disk.
- Result: Type II Migration not as fast as type I but still shorter timescale than disk lifetime.
- Question: How comes we observe planets, then ?????

# Our Simulations

## Parameters

- 3D SPH Code (*GASOLINE*, Wadsley et al. 2004), Standard Monaghan (most commonly used and most stable)  $\alpha_{\text{SPH}}=1$ ,  $\beta_{\text{SPH}} = 2$ , mean  $\alpha_{\text{SS}} = 0.01$  (see MRI predictions and observations)
- 1MJ Planet initially at 5 AU
- 2 different sets of **GLOBAL DISK** sims:
  - 0.004 Msol Disk between 2 and 20 AU (MMSN)
  - 0.01 Msol Disk between 1 and 25 AU
- initially  $\Sigma = \Sigma_0 r^{-3/2}$ ,  $T = T_0 r^{-1/2}$ ;  $10^5$  to  $10^6$  gas particles
- 2 collisionless particles : Planet and star. Fully dynamical: **Move freely under the action of the disk and of each other.**
- Planet already formed at the beginning but **no gap initially.**
- **No "sinks"** => mass accumulates in the Hill radius

# Our Simulations

## Originality

- 3D
- Different equations of state
  - locally isothermal (extreme: very efficient cooling)
  - adiabatic with shock heating (extreme: no radiative cooling)
  - radiative transfer in the diffusion approximation with flux limiter (more realistic)
- Planet moves really, Star also not fixed.
- Self-gravity of the disk included

# Our Simulations

## Limits

- SPH not ideal to capture **gap formation**
  - **explicit numerical viscosity** (to prevent particles interpenetration), but we use the **Balsara switch** to decrease the viscosity in shear flows.
  - **poor resolution in low density regions** because few particles
- → **Correct shape but shallower gap** as compared to grid code simulations (De Val-Borro et al. 2006)
- Same bias for different equations of state

# Our Simulations

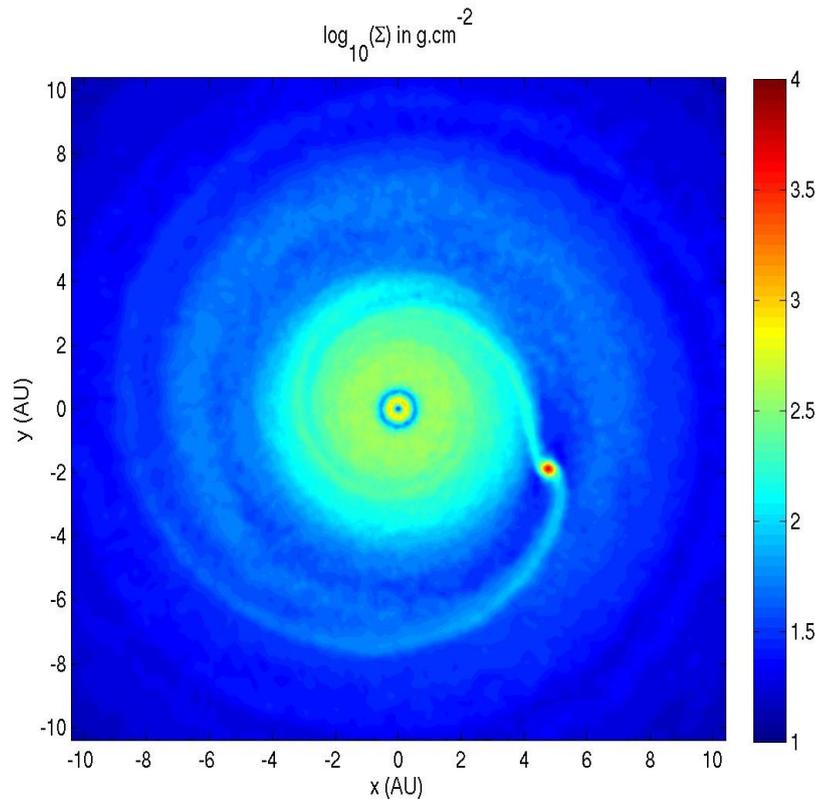
## Why Tree-SPH then????

- Tree-SPH is known to properly handle **self-gravity** thanks to the accuracy of the tree-based gravity solver (*GASOLINE*: up to hexadecapole term in the multipole expansion).
- SPH has no problems with **advection** and is **galilean invariant** (see Springel 2009).
- Lagrangian nature of SPH => suited to **global simulations**. No issues with preferential geometry, no need for specific boundary conditions.

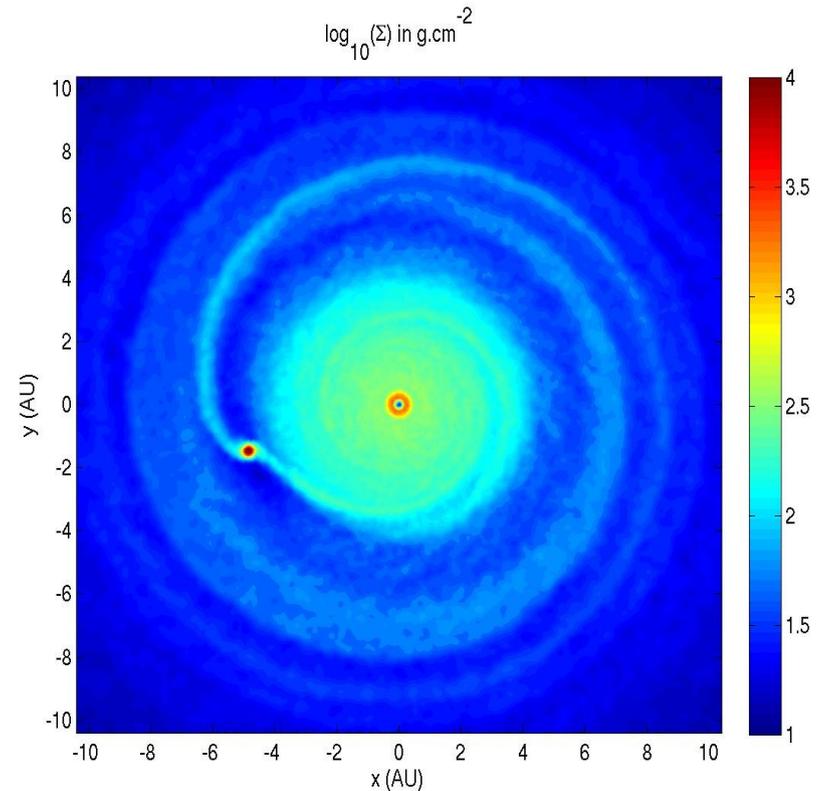
# Results

## Comparison transfer/isothermal (density)

Transfer, 17.5 orbits



Isothermal, 20 orbits



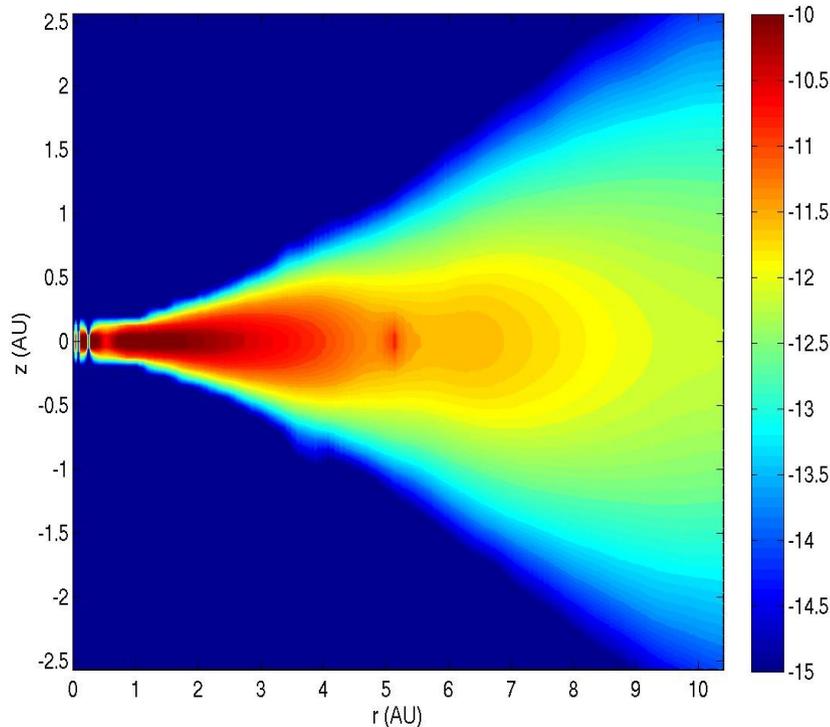
- Deeper gap in the isothermal case

# Results

## Comparison transfer/isothermal (density)

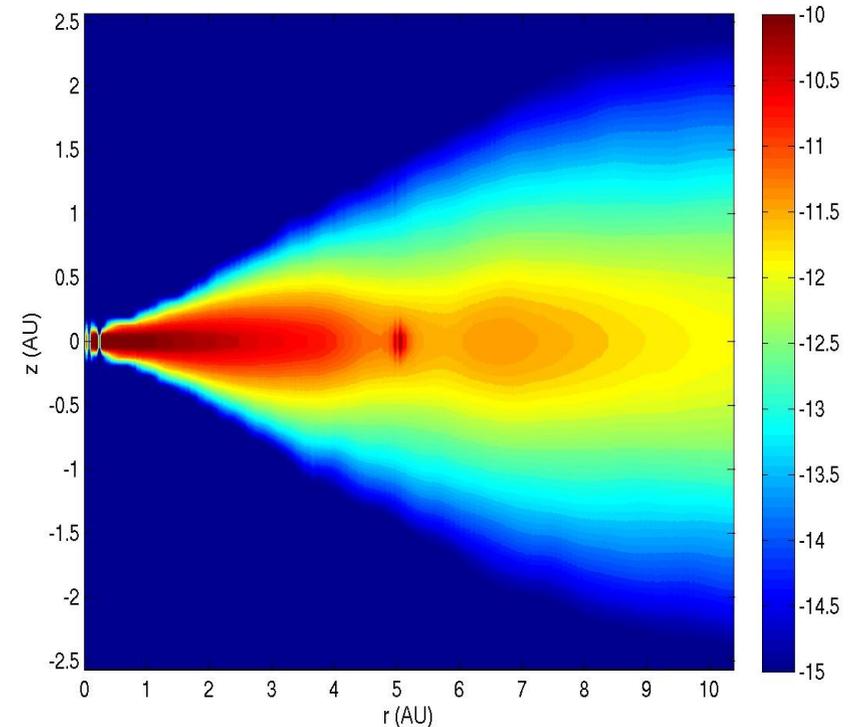
Transfer, 17.5 orbits

$\log_{10}(\rho)$  in  $\text{g.cm}^{-3}$  (azimuthally averaged)



Isothermal, 20 orbits

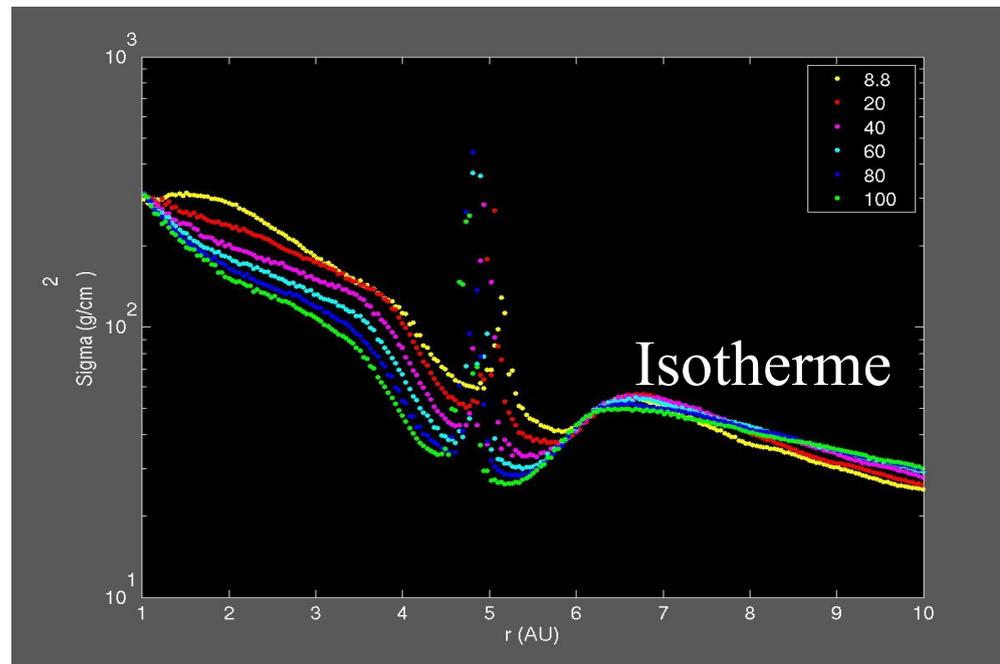
$\log_{10}(\rho)$  in  $\text{g.cm}^{-3}$  (azimuthally averaged)



- Average scaleheight larger in the case with transfer. (Interplay between cooling and heating timescales)

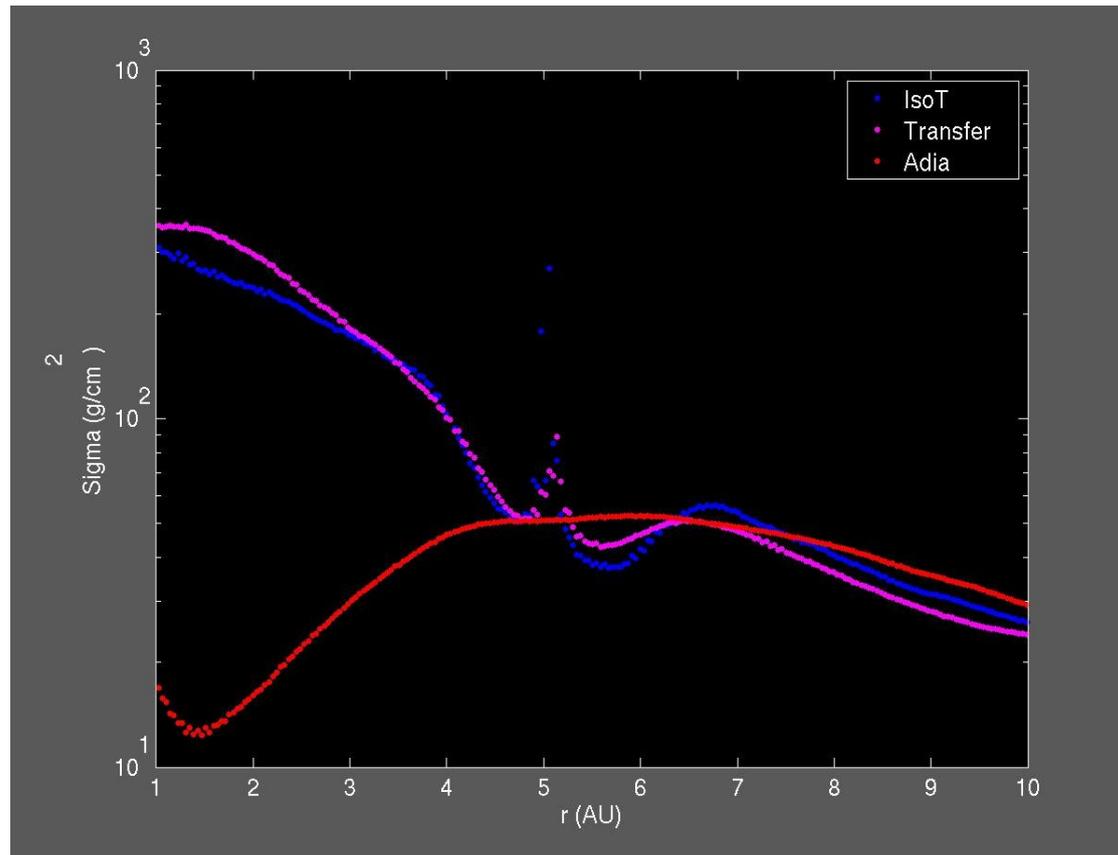
# Surface density

- Viscous disk => Gap shallower than in the inviscid case.
- => Coupling between planet and disk stronger than in inviscid calculation for Jupiter mass planets.



# Results

Surface density (after  $\sim 20$  orbits)

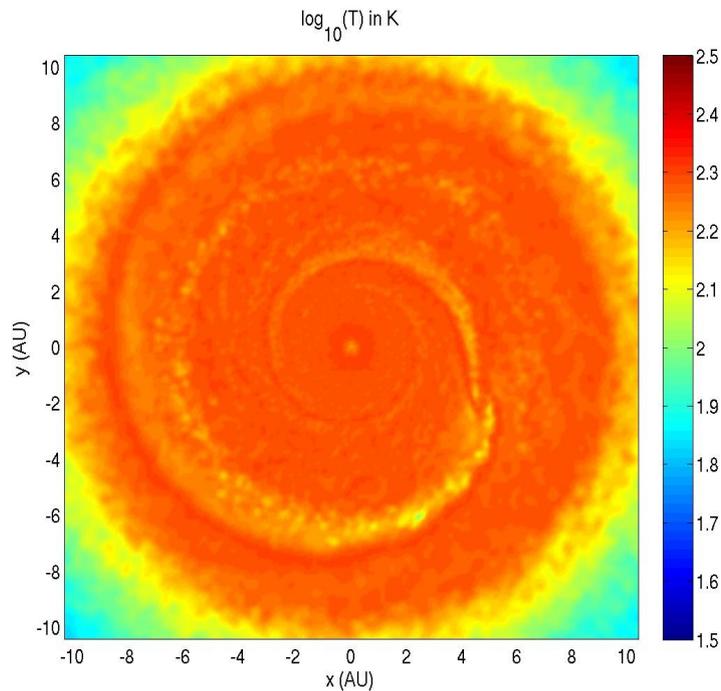


- Gap deeper in the isothermal case than in the transfer one. Inexisting in the adiabatic case.

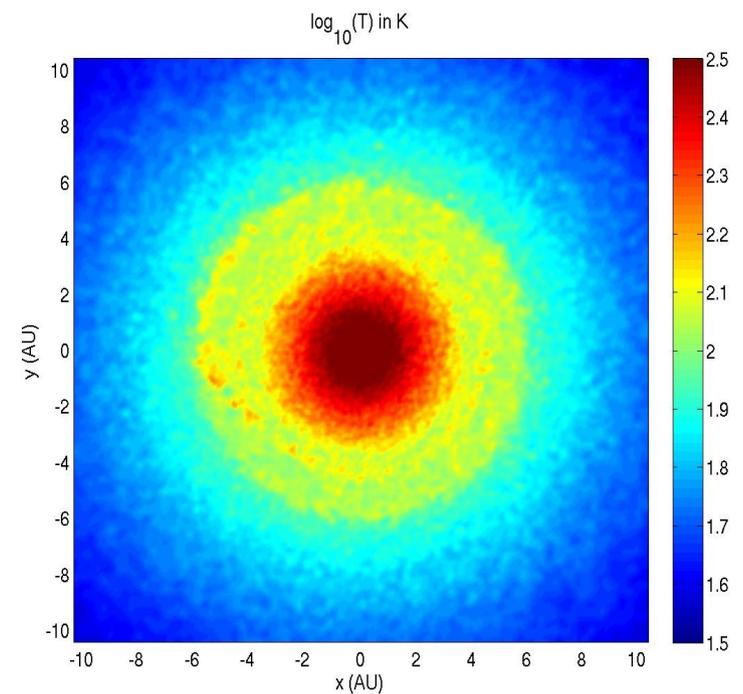
# Results

## Comparison transfer/isothermal (temperature)

Transfer, 17.5 orbits



Isothermal, 20 orbits

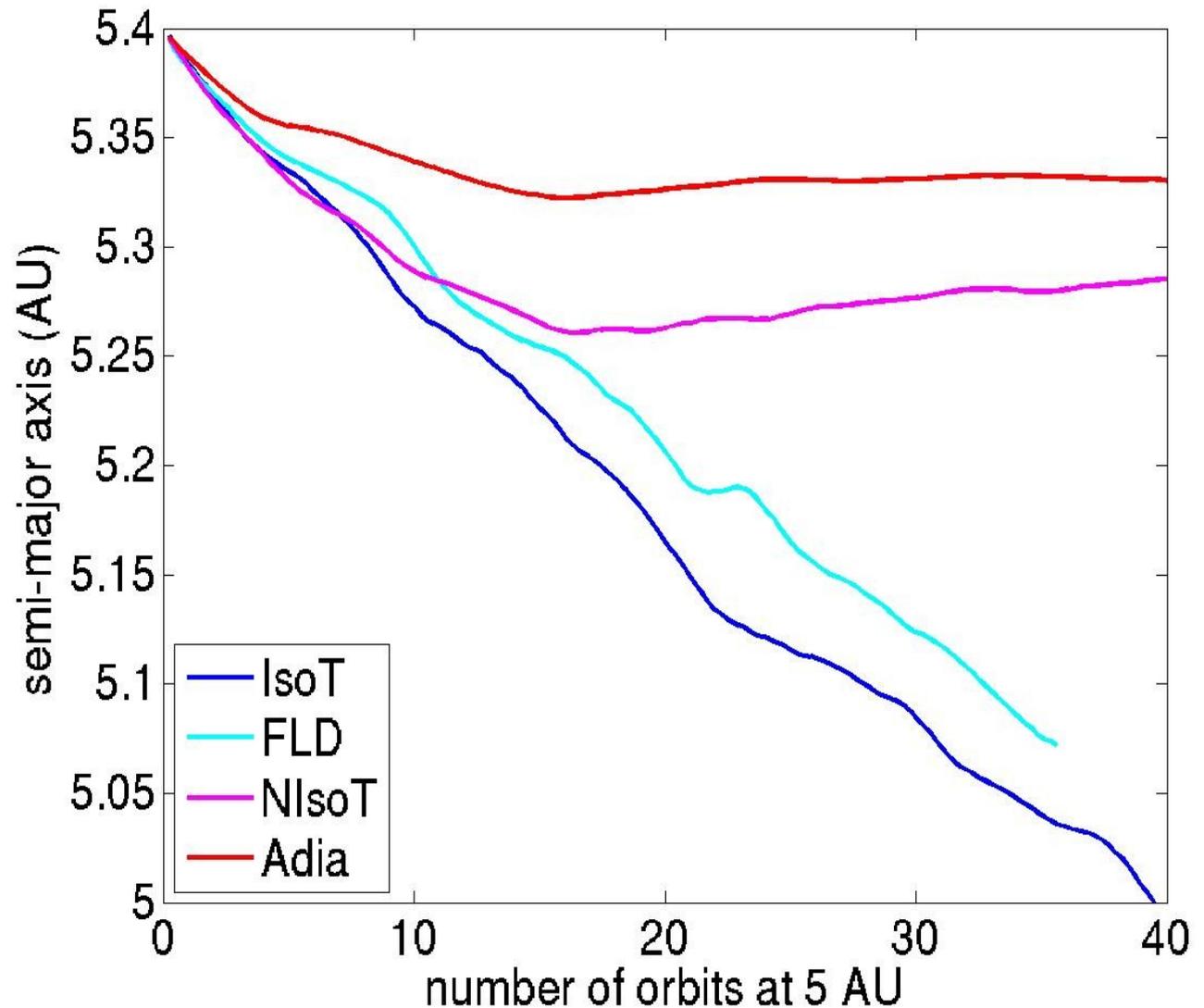


- Cs and spiral arm opening

# Results

## Migration rates

- Isothermal migration : timescale:  $3 \cdot 10^4$  yrs compared to  $8 \cdot 10^4$  yrs for non SG inviscid with fixed planet (Papaloizou et al. 2007, PPV)
- Adiabatic : migration strongly slow down
- Radiative Transfer : slightly slower 30% effect



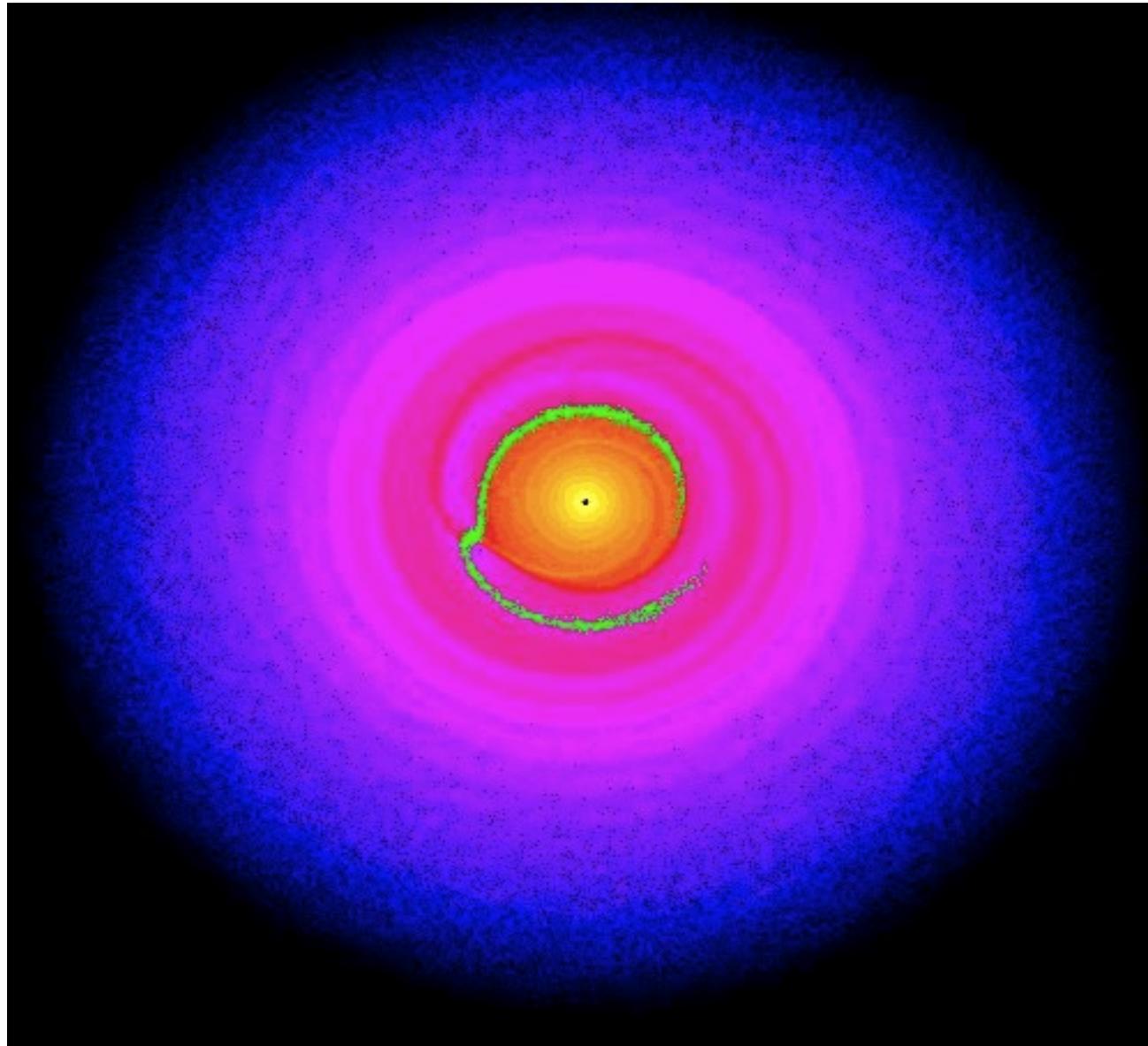
# Results

## Migration rates

- In the transfer and adiabatic cases
  - gas heated by shocks
  - gas scaleheight increases at the location of the planet → more difficult to open a gap
  - adiabatic case, surface density drop → slow down of migration
  - Entropy related torque (Paardekooper & Mellema 2008)
  - Resolution effects : at low resolution, the shock heating is amplified because it is “spread” over larger distances. Important in adiabatic case (extreme), less important for transfer or isothermal.

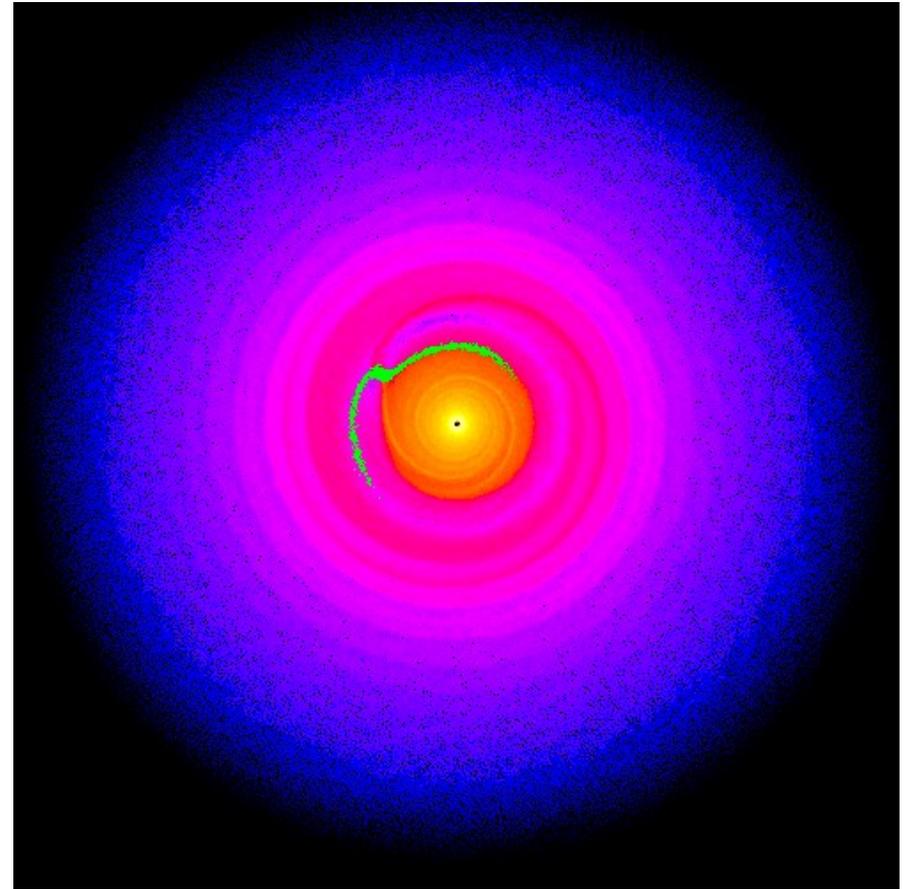
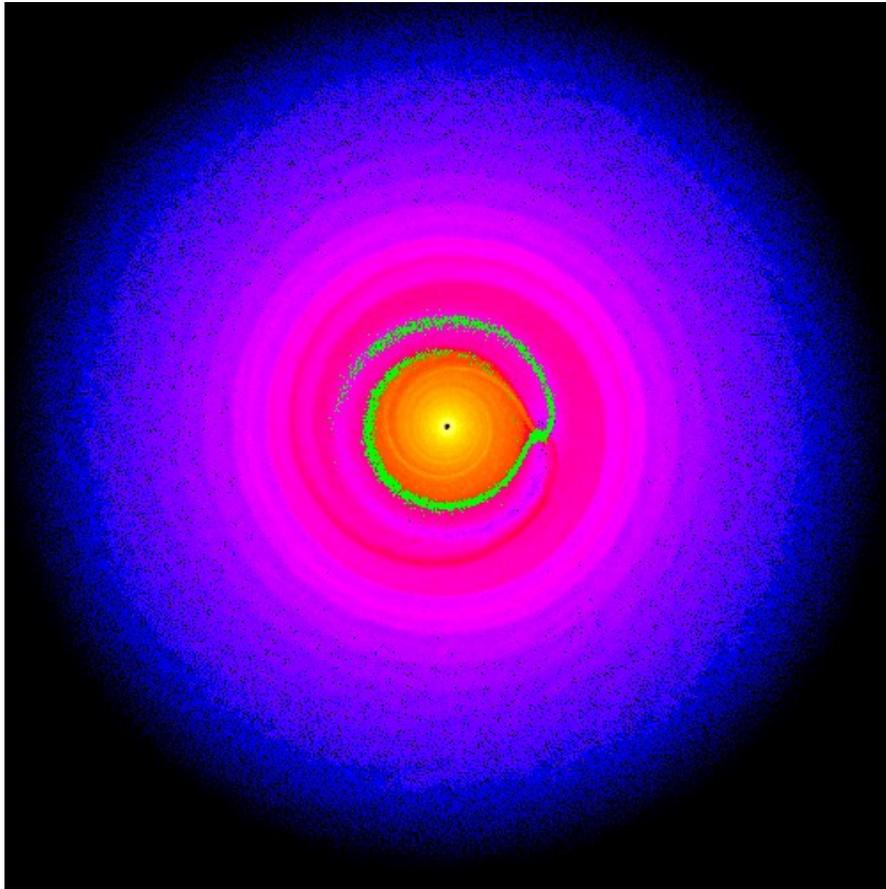
# Results

## Mass feeding Maps



# Results

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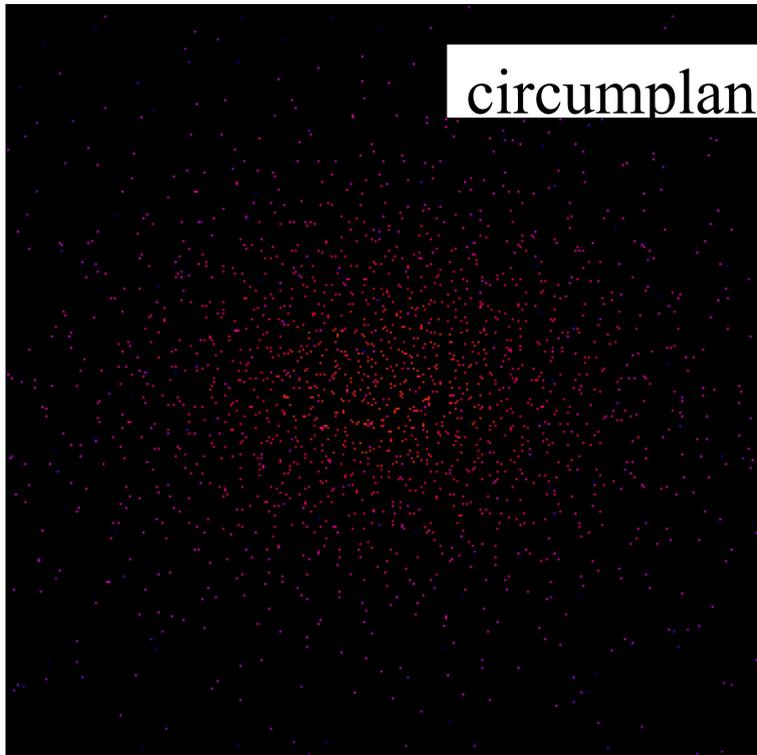


Mass stops at the scale comparable to the gravitational softening of the planet

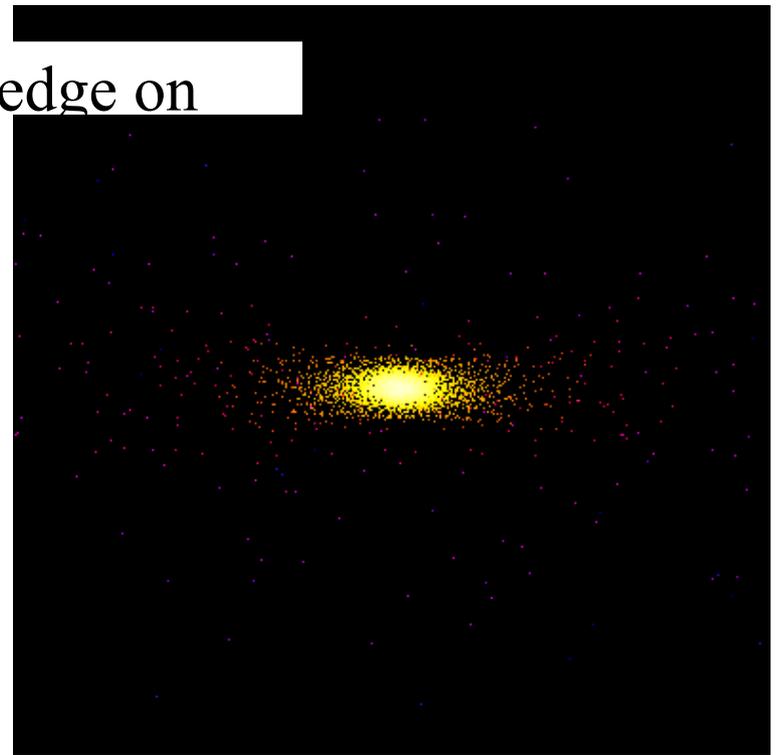
# Results

## Accretion on the planet : softening

circumplanetary disk seen edge on



Isothermal



Large softening : 1 R

Small softening : 0.2 R

- Importance of resolution. Formation of a circumplanetary disk.

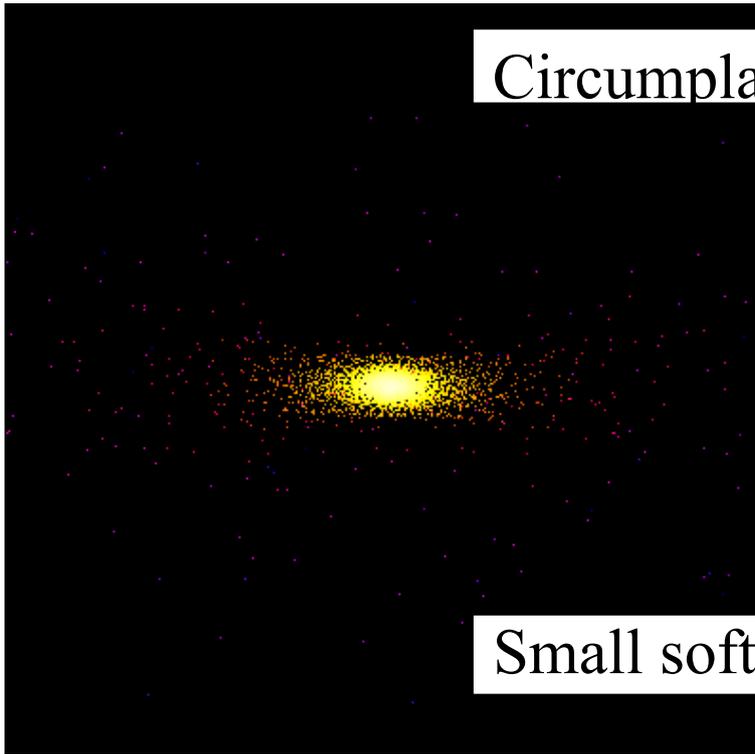
Hill

Hill

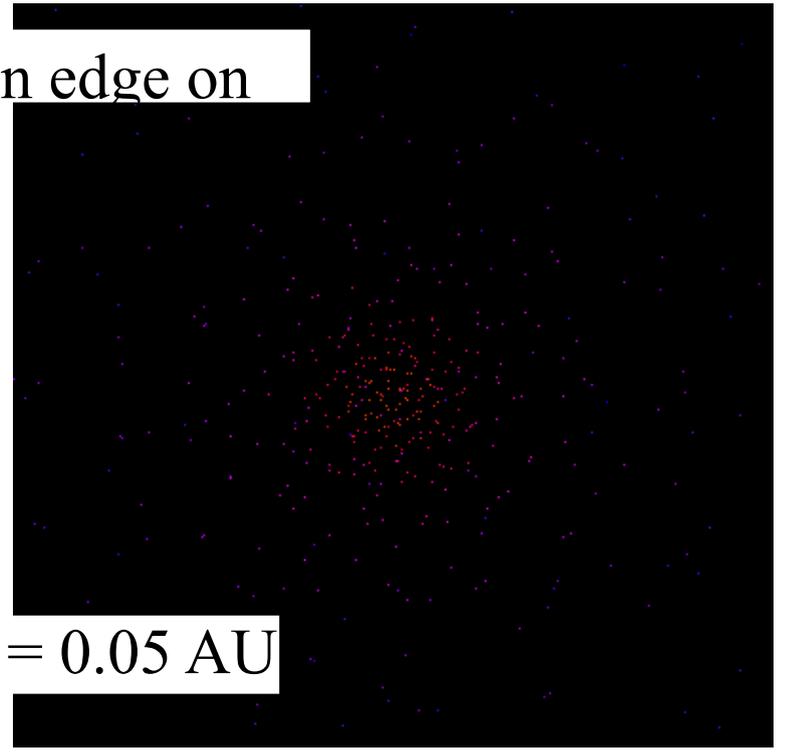
# Results

Accretion on the planet : equation of state

Circumplanetary disk seen edge on



Small softening :  $0.2 R_{\text{hill}} = 0.05 \text{ AU}$



Isothermal

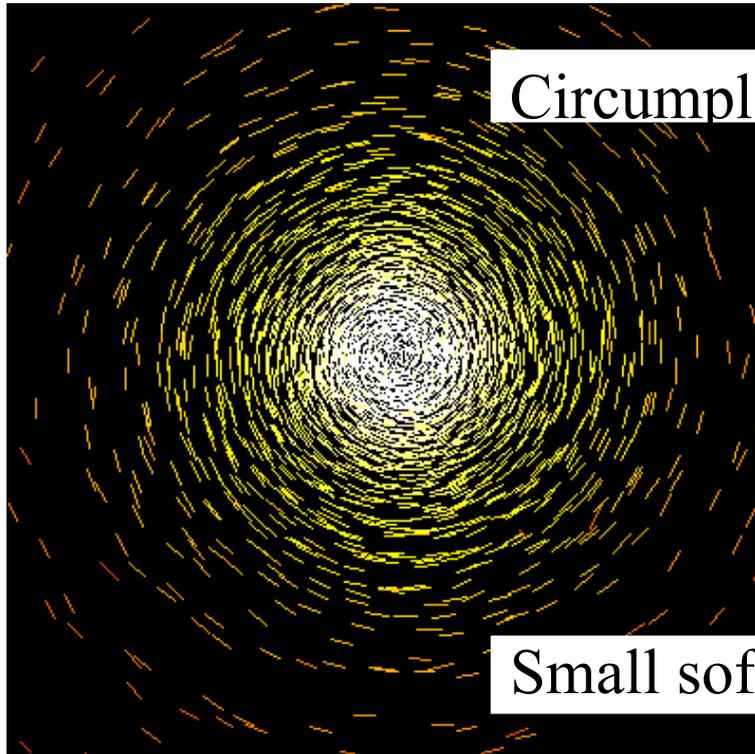
$R_{\text{hill}}$

Adiabatic

- No disk but a bubble in the adiabatic case even with the small softening

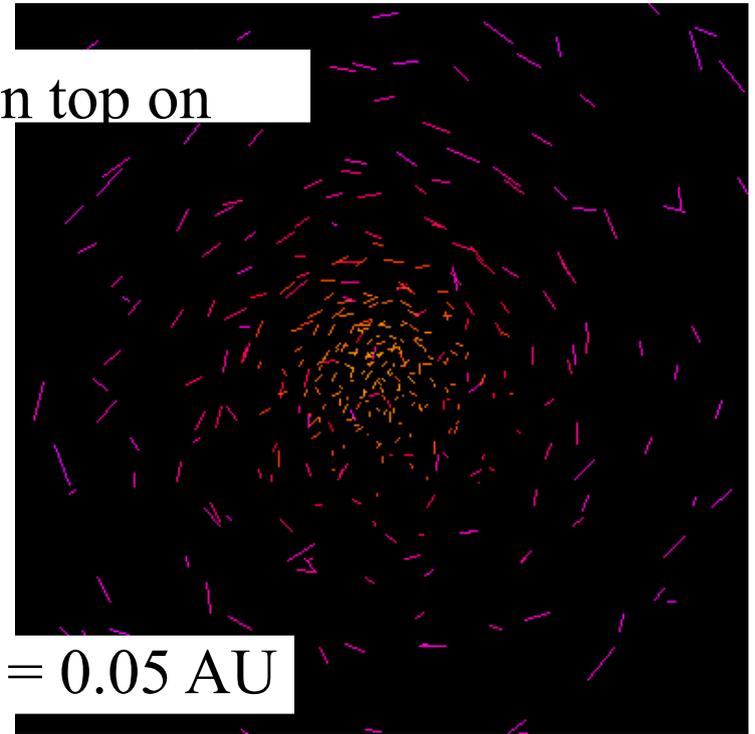
# Results

Accretion on the planet : equation of state



Circumplanetary disk seen top on

Small softening :  $0.2 R = 0.05 \text{ AU}$



Isothermal

bill

Adiabatic

- Isothermal : keplerian velocity field
- Adiabatic : subkeplerian velocity field

# Perspectives

## Formation of planetary satellites

- Next step : particle splitting at the location of the planet, resolution eq  $10^7$  particles to study accretion
- According to Klahr. Kley (2006)
  - 3D, AMR, radiative transfer, low resolution simulations.
  - No circumplanetary disk but rather spherical envelope.
  - Strongly sub-keplerian velocity field → rain down of solid particles at the surface of the planet.
  - → Impossible to form satellites (at this moment).

# Conclusions

- Planetary migration very well studied in a defined frame: 2D, locally isothermal, inviscid, fixed mass of the planet, fixed orbit.
- Lots of variations when one plays with these parameters.
- BUT, the overall migration rate is within a factor 2 to 4 of "standard" studies.
- The "problem" of the too fast migration of protoplanetary cores is certainly only theoretical.